Note: This event is intended to be informal. The agenda is not rigid. The following schedule is just a guide line for the scheduled talks. Other speakers may come.

Agenda

TONIC #1 - November 6th

DevOps and Agile Management Solutions

18 to 20 – Short sessions

18:00 – Welcome session

18:30 - short session #1 Lean Management, innovative organizations and better jobs – Cristiano Alves
18:40 – debate
18:50 – break

19:00 - short session #2 Agile roadtrip - Driving your backlog as a team - David Silva Cordeiro e Nuno Silva Pereira
19:10 – debate
19:20 – break

19:30 - short session #3 (Agile for DevOps – Carlos Reis)
19:40 – debate
19:50 – break

20:00 – Porto tonic & networking

TONIC #2 – November 7th

No Code Platform, Genio, Nearshore SmartSourcing

18 to 20 – Short sessions

18:00 - short session #1 Code Academy and no code programming– Maria Martins
18:10 – debate
18:20 – break

18:30 - short session #2 Gamification – Manuela Aparício
18:40 – debate
18:50 – break

19:00 - short session #3 Model Driven Development for legacy update - Alberto Silva
19:10 – debate
19:20 – break

19:30 - short session #4 Genio, no code platform for Smart Outsourcing – João Gonçalves
19:40 – debate
19:50 – break

20:00 – Porto tonic & networking

TONIC #3 - November 8th

Digital Transformation, Data Privacy and Regulation

18 to 20 – Short sessions

18:00 - short session #1 Digital Transformation is all about software – Amélia Pinto Basto and Rui Val de Ovelha
18:10 – debate
18:20 – break

18:30 - short session #2 Privacy by Design to Software Developers – Ricardo Pinto
18:40 – debate
18:50 – break

19:00 - short session #3 GDPR made easy with innovative agile software approach – Beatriz Guimarães
19:10 – debate
19:20 – break

19:30 - short session #4 Design Thinking… and making – Rui Val de Ovelha and Amélia Pinto Basto
19:40 – debate
19:50 – break

20:00 – Porto tonic & networking

Synopsis

Agile roadtrip - Driving your backlog as a team

Synopsis

 - Want to know how your backlog can define the "why" and the "what", but leave the "how" for the development team?

Join us in this roadtrip where you'll also learn how to incorporate feedback and effectively drive your team using the backlog through a very simple analogy.

Keywords

 - agile, backlog, team, goal-oriented, focus, change

Co-author

 - David Silva Cordeiro is an Agile Coach @ Talkdesk helping the organization and their teams achieve awesomeness. With 11 years experience, he has worked in IT for Banking, Oil and Telco's in both Portugal and Norway.

 - Nuno Silva Pereira is a Delivery Lead @ Equal Experts working in projects in different geographies and sectors. He has worked for more that 10 years within IT and Telco's (Sapo, Portugal Telecom, Nos). He is a member of Agile Connect and co-organizer of the Agile Connect Lisbon Meetup.

Linkedin:

https://www.linkedin.com/in/nunosilvapereira

https://www.linkedin.com/in/davidcordeiro

_____

ITLingo approach: Toward a further low-code development experience

Synopsis:

There are several solutions (with respective languages and platforms) to support the development of applications, ranging from traditional hand-coding

to low-code approaches. Recently, these low-code platforms (such as Mendix, OutSystems, Salesforce App Cloud, Quidgest Genio, Microsoft PowerApps, Google App Maker) have been attracted the attention because they reduce the amount of traditional hand-coding effort, by accelerating the design and delivery of business applications.

ITLingo is a research initiative that proposes a set of domain-specific languages for still increase the abstraction level of this development, by supporting the specification of both the requirements and test cases of these applications in a more rigorous and systematic way. ITLingo rigorous specifications can be then (semi-)automatically translated to low-code or

traditional platforms, offering a further productivity step in this process and also a better interchange and independency level between these platforms.

Keywords

ITLingo; Requirements Specification; Test case specification; Model-driven approaches; Low-code platforms

Author

Alberto Rodrigues da Silva

Contact:

Instituto Superior Técnico, Universidade de Lisboa

alberto.silva@tecnico.ulisboa.pt

http://isg.inesc-id.pt/alb/

_____

Gamification to Support Software Solution Development

Synopsis

Gamification is the deployment of game elements and dynamics into non-game contexts, to achieve engagement form your stakeholders. In this talk I will present the foundation of gamification, and we will discuss on an innovative idea to software solution development.

Keywords: Gamification, Smartsourcing, Nearshore

Author: Manuela Aparicio, Ph.D.

Contact:

https://pt.linkedin.com/in/manuelaaparicio

manuela.aparicio@acm.org

_____